# Management Information Systems: Managing the Digital Firm

Seventeenth Edition

MANAGEMENT 17E
INFORMATION
SYSTEMS
MARAGING THE ORIGINAL FIRM

ORIGINAL FIRM

### Chapter 5

IT Infrastructure and Emerging Technologies

Slide in this Presentation Contain Hyperlinks. JAWS users should be able to get a list of link

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### **Learning Objectives**

- 5.1 What is IT infrastructure, and what are the stages and drivers of IT infrastructure evolution?
- 5.2 What are the components of IT infrastructure?
- **5.3** What are the current trends in computer hardware platforms?
- **5.4** What are the current computer software platforms and trends?
- 5.5 What are the challenges of managing IT infrastructure and management solutions?
- 5.6 How will MIS help my career?

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### Video Cases

- Case 1: Rockwell Automation Fuels the Oil and Gas Industry with the Internet of Things (IoT)
- Case 2: ESPN.com: The Future of Sports Broadcasting in the Cloud
- Case 3: Netflix: Building a Business in the Cloud

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# American Airlines Heads for the Cloud (1 of 2)

- Problem
  - Outdated IT infrastructure
  - Highly competitive industry
- Solutions
  - Monitor service level and costs
  - Make IT infrastructure investments
  - Create new services and business processes
  - Dynamic Rebooking system
  - Cloud-based customer-facing applications
  - IBM cloud computing services

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# American Airlines Heads for the Cloud (2 of 2)

- Demonstrates the importance of information technology infrastructure in running a business today
- Illustrates the use of cloud computing to improve effectiveness, control costs, and improve customer experience

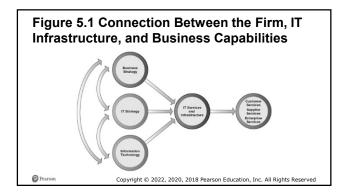
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### **Defining IT Infrastructure**

- Set of physical devices and software required to operate an enterprise
- · Set of firm-wide services including:
  - Computing platforms providing computing services
  - Physical facilities management services
  - IT management, education, and other services
- "Service platform" perspective
  - More accurate view of value of investments

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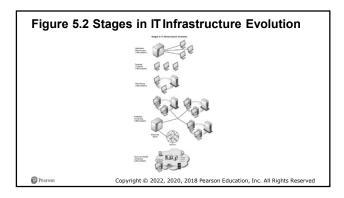


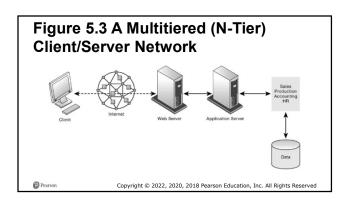
### **Evolution of IT Infrastructure**

- General-purpose mainframe and minicomputer era: 1959 to present
- · Personal computer era: 1981 to present
- · Client/server era: 1983 to present
- · Enterprise computing era: 1992 to present
- Cloud and mobile computing: 2000 to present

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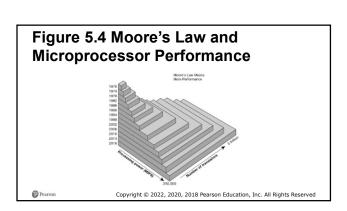


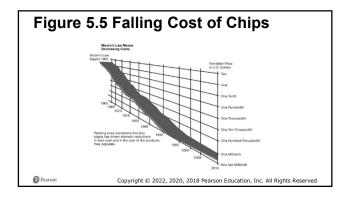


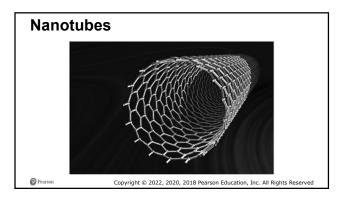
# **Technology Drivers of Infrastructure Evolution** (1 of 2)

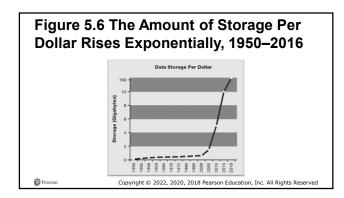
- · Moore's law and microprocessing power
  - Computing power doubles every 2 years
  - Nanotechnology
- Law of Mass Digital Storage
  - The amount of data being stored each year doubles
- · Metcalfe's Law and network economics
  - Value or power of a network grows exponentially as a function of the number of network members

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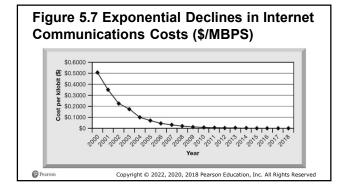


# **Technology Drivers of Infrastructure Evolution** (2 of 2)

- · Declining communication costs and the Internet
  - Exponential growth in size of the Internet
- · Standards and network effects
  - Technology standards
    - Specifications that establish the compatibility of products and the ability to communicate in a network
    - Unleash powerful economies of scale and result in price declines

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# What Are the Components of IT Infrastructure?

- 1. Computer hardware platforms
- 2. Operating system platforms
- 3. Enterprise software applications
- 4. Data management and storage
- 5. Networking/telecommunications platforms
- 6. Internet platforms
- 7. Consulting system integration services

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# Figure 5.8 The IT Infrastructure Ecosystem \*\*Copyright © 2022, 2020, 2018 Pearson Education, Inc. All Rights Reserved

### **Computer Hardware Platforms**

- · Client machines
  - Desktop PCs, laptops
  - Mobile computing: smartphones, tablets
  - Desktop chips vs. mobile chips
- Servers
- Mainframes
  - IBM mainframe
  - Digital workhorse for banking and telecommunications networks

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### **Operating System Platforms**

- · Corporate servers
  - Windows Server
  - Unix
  - Linux
- Client level
  - Microsoft Windows
  - Android, iOS, Windows 10 (mobile/multitouch)
  - Google's Chrome OS (cloud computing)

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### **Enterprise Software Applications**

- In 2020, firms are expected to spend over \$500 billion on software for enterprise applications
- · Largest providers: SAP and Oracle
- · Middleware providers: IBM, Oracle

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### **Data Management and Storage**

- · Database software providers
  - IBM (DB2)
  - Oracle
  - Microsoft (SQLServer)
  - SAP Sybase (Adaptive Server Enterprise),
  - MySQL(Oracle)
  - Apache Hadoop

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# **Networking/Telecommunications Platforms**

- · Network operating systems
  - Windows Server, Linux, Unix
- · Network hardware providers
- Cisco, Juniper NetworksTelecommunication services
  - Telecommunications, cable, telephone company charges for voice lines and Internet access
  - AT&T, Verizon

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### **Internet Platforms**

- · Hardware, software, management services to support company websites, intranets
  - Web-hosting services
  - Routers
  - Cabling or wireless equipment
- · Internet hardware server market
  - IBM, Dell, Oracle, HP
- · Web development tools/suites
  - Microsoft (Visual Studio and .NET), Oracle-Sun (Java),

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### **Consulting and System Integration** Services

- · Even large firms do not have resources for full range of support for new, complex infrastructure
- · Leading consulting firms: Accenture, IBM Global Services, HP, Infosys, Wipro Technologies
- · Software integration: ensuring new infrastructure works with legacy systems
- · Legacy systems: older TPS created for mainframes that would be too costly to replace or redesign

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### What Are the Current Trends in Computer Hardware Platforms? (1 of 5)

- · The mobile digital platform
  - Smartphones
  - Tablet computers
  - Digital e-book readers and apps (Kindle)
  - Wearable devices
- Consumerization of IT and BYOD (bring your own device)
  - Forces businesses and IT departments to rethink how IT equipment and services are acquired and managed

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### Interactive Session: Management: What **Should Firms Do About BYOD?**

- · Class discussion
  - What are the advantages and disadvantages of allowing employees to use their personal mobile devices for work?
  - What management, organization, and technology issues should be addressed when deciding whether to allow employees to use their personal mobile devices for work?
  - Compare and evaluate how the companies described in this case study dealt with the challenges of BYOD.
  - Allowing employees to use their own smartphones for work will save a company money. Do you agree? Why or why not?

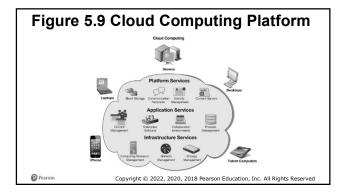
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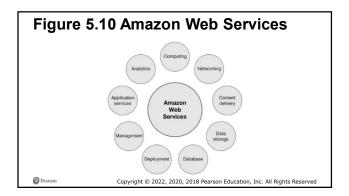
### What Are the Current Trends in Computer Hardware Platforms? (2 of 5)

- · Quantum computing
  - Uses quantum physics to represent and operate on data
  - Dramatic increases in computing speed
- - Allows single physical resource to act as multiple resources (i.e., run multiple instances of OS); also enables multiple physical resources (such as storage devices) to appear as a single logical resource (such as in software-defined storage (SDS))
  - Reduces hardware and power expenditures
- Facilitates hardware centralization
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### What Are the Current Trends in **Computer Hardware Platforms?** (3 of 5)

- · Cloud computing
  - On-demand computing services obtained over network
    - Infrastructure as a service (laaS)
    - Software as a service (SaaS)
    - Platform as a service (PaaS)
  - Cloud can be public or private
  - Allows companies to minimize IT investments
  - Drawbacks: Concerns of security, reliability
  - Hybrid cloud computing model





# Interactive Session: Organizations: Look to the Cloud

- · Class discussion
  - What business benefits do cloud computing services provide? What problems do they solve?
  - What are the disadvantages of cloud computing?
  - What kinds of businesses are most likely to benefit from using cloud computing? Why?

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# What Are the Current Trends in Computer Hardware Platforms? (4 of 5)

- · Edge computing
  - Servers at the edge of the network, near the source of the data
  - Reduces latency and network traffic

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# What Are the Current Trends in Computer Hardware Platforms? (5 of 5)

- Green computing (Green IT)
  - Practices and technologies for manufacturing, using, disposing of computing and networking hardware
  - Reducing power consumption a high priority
  - Green data centers
- · High-performance, power-saving processors
  - Multicore processors
  - Power-efficient microprocessors

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# What Are the Current Computer Software Platforms and Trends? (1 of 3)

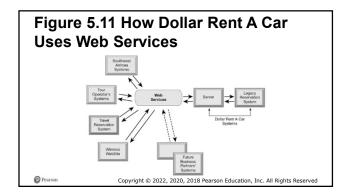
- · Linux and open-source software
  - Produced by community of programmers
  - Examples: Apache web server, Mozilla Firefox browser, OpenOffice
  - Linux
- Software for the web: Java, HTML, and HTML5  $\,$ 
  - Java Virtual Machine
  - Web browsers
  - HTMLand HTML5
  - Ruby and Python

# What Are the Current Computer Software Platforms and Trends? (2 of 3)

- · Web services and service-oriented architecture
  - Web services
  - XML: Extensible Markup Language
  - SOA: service-oriented architecture
    - Set of self-contained services that communicate with one another to create a working software application
    - Software developers reuse these services in other combinations to assemble other applications as needed

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# What Are the Current Computer Software Platforms and Trends? (3 of 3)

- · Software outsourcing and cloud services
  - Software packages and enterprise software
  - Software outsourcing
  - Cloud-based software services and tools
    - Service Level Agreements (SLAs): formal agreement with service providers
- · Mashups and apps

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# Figure 5.12 Changing Sources of Firm Software Sources of Software Total Software Spending Outsourced Software Software 30 3 Service (Salis)

# **Dealing with Platform and Infrastructure Change**

- As firms shrink or grow, IT needs to be flexible and scalable
- Scalability
  - Ability to expand to serve larger number of users
- · For mobile computing and cloud computing
  - New policies and procedures for managing these new platforms
  - Contractual agreements with firms running clouds and distributing software required

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### **Management and Governance**

- Governance
- Who controls IT infrastructure?
- How should IT department be organized?
  - Centralized
    - Central IT department makes decisions
  - Decentralized
    - Business unit IT departments make own decisions
- How are costs allocated between divisions, departments?

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### **Making Wise Infrastructure Investments**

- Under-investment and over-investment can hamper firm performance
- · Rent-versus-buy
- · Cloud computing
  - Security requirements
  - Impact on business processes and workflow
- · Outsourcing

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### **Total Cost of Ownership (TCO) Model**

- · Analyzes direct and indirect costs
- Hardware, software account for only about 20% of TCO
- Other costs: Installation, training, support, maintenance, infrastructure, downtime, space, and energy
- TCO can be reduced
  - Use of cloud services, greater centralization and standardization of hardware and software resources

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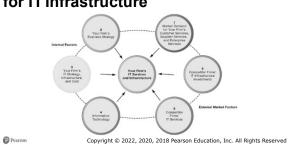
# Competitive Forces Model for IT Infrastructure Investment

- · Market demand for firm's services
- · Firm's business strategy
- · Firm's IT strategy, infrastructure, and cost
- · Information technology assessment
- · Competitor firm services
- Competitor firm IT infrastructure investments

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# Figure 5.13 Competitive Forces Model for IT Infrastructure



### **How Will MIS Help My Career?**

- The Company: A1 Tech IT Consulting
- Position Description: Entry-level IT consultant
- Job Requirements
- · Interview Questions
- Author Tips

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